

Connecting Conceptual and Procedural Knowledge

Spanish Flag Use a hands-on approach to connect trigonometric exact values to the graphs of $y = \sin x$ and $y = \cos x$. See handout for detailed instructions.

Must Every High School math student experiences a tooth...
Problem connects the mathematical formulas for ellipses and a real-world
seating. See handout for directions.

*Football Stadium Problem -- Texas A
game in a stadium. This pr
situation involving stadium

Identify connections between Pascal's triangle and combinatorics to discover ways
ideas related to permutations, combinations, and Pascal's triangle. See handout for activity.

*How Good For Thoy? S
reinforce
details

Procedural Fluency

Hints to help students memorize these all-important values.

*Exact Value Tricked

W.A.G.E. (Word Association Game) - BINGO game related to trigonometric values
problems

Collaboration/Movement

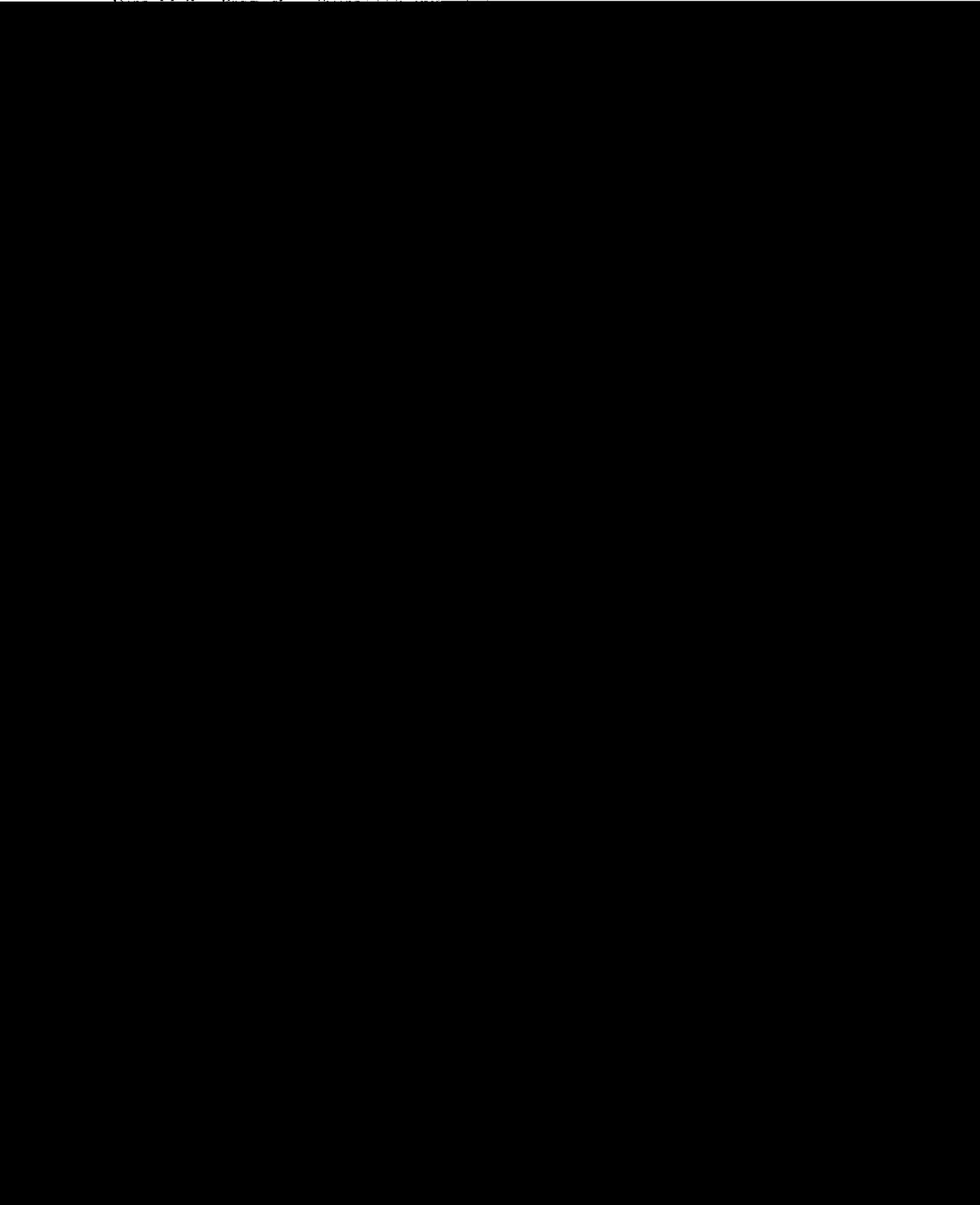
*Scavenger Hunt: Write a problem towards the bottom of a half-sheet piece of colored paper, and the
answer at the top of a different half-sheet of paper. Write another problem below that answer, and

Continue in this manner until you have 20 problems. Write the answer to the last question at the top
of the sheet. To play, hand the problems RANDOMLY around the room, in your hallway, or at a
carnival, and put the students in groups. Students need paper to work on, and should pick
up the problem. As they complete the problem, they search for their answer and then work on the
next problem. Students follow the trail of questions that they have completed. Questions

*Ring Sticky Note Matchup: This is a fun way to start class at the beginning of the students thinking about math from

the second they arrive. On small sticky notes, write enough math problems that will
provide an answer that is common to all. Write enough problems that everyone in the class will

Start at the door as students enter and hand them a sticky note. Ask students to take the first sticky note
and work on it. When they are done, they should look for the answer on another sticky note. When they find the answer, they should hand it to the student who has the sticky note with that answer.



It is important to note to the students at this point that

we are interested in finding a function in terms of t .

point P to a point Q in the plane.

The x -coordinate and y -coordinate in terms of the angle θ

will give us the value of the y -coordinate. From

we know that the arc length is $s = r\theta$.

we know that the arc length is $s = r\theta$.

and $5\pi/12$ and their corresponding reference angles around the unit circle.

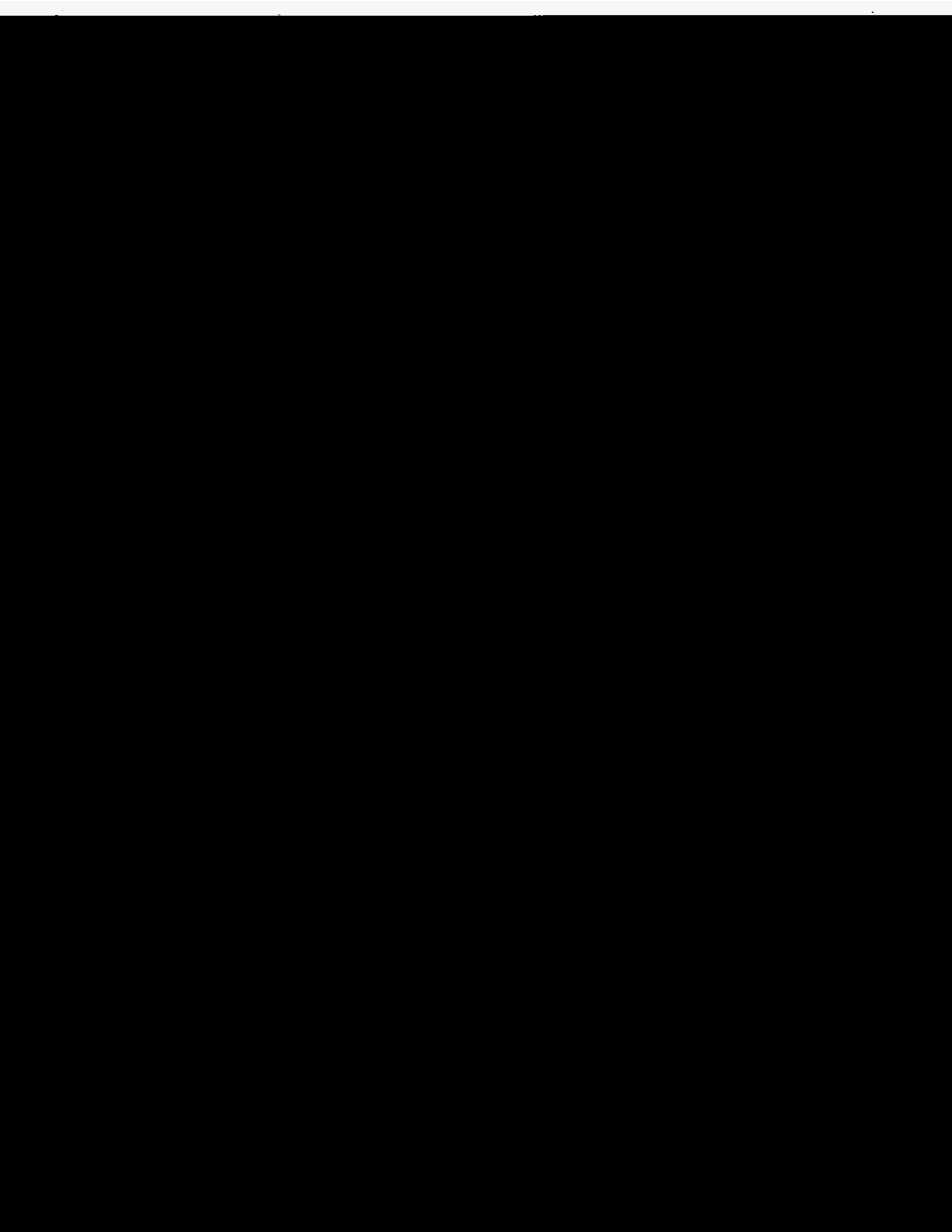
It may be a good idea to have half of your students graph the sine function and half graph the cosine function. The activity is identical with the exception that the spaghetti will be used to measure the order of the distance from the vertical axis to the unit circle.

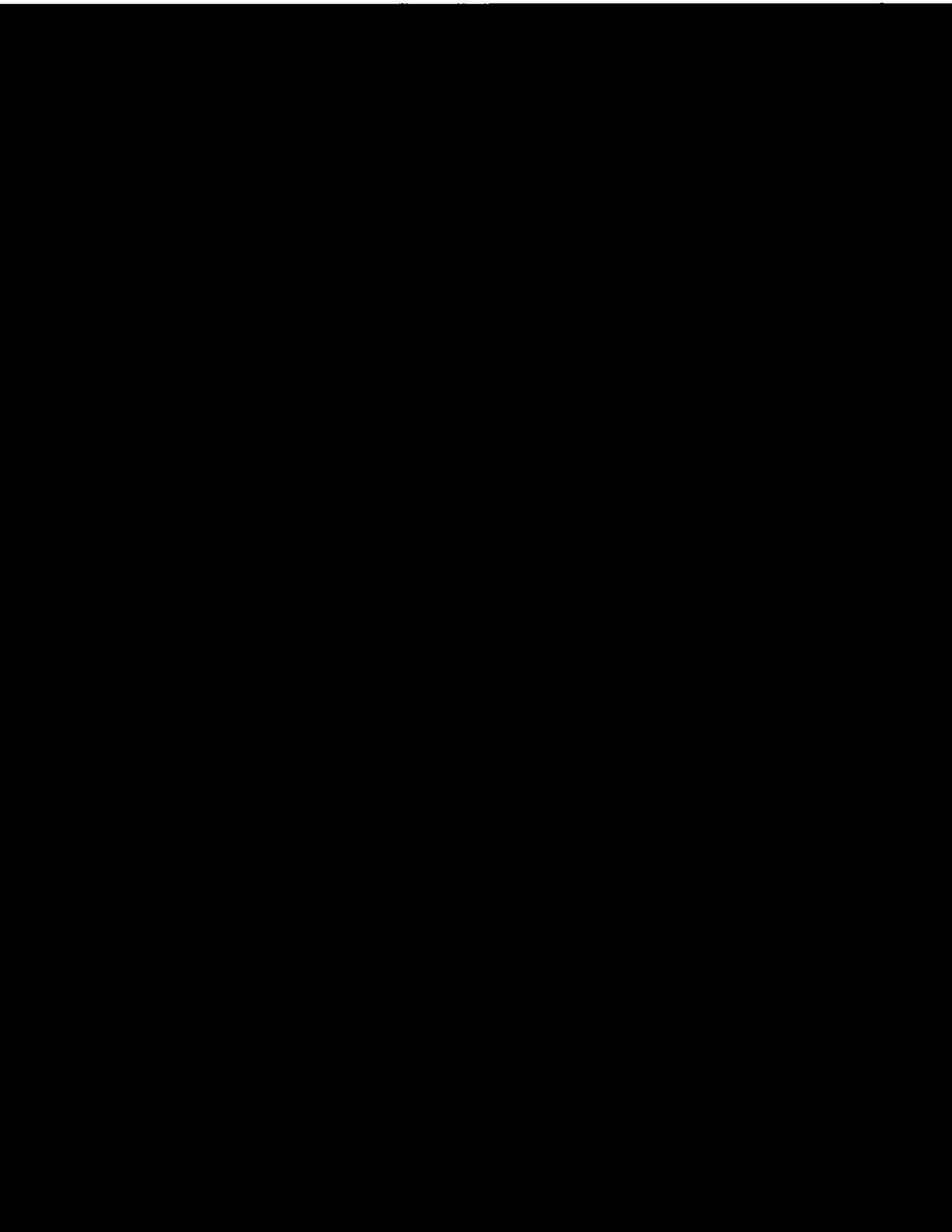
FOOTBALL STADIUM PROBLEM

(adapted from Paul Forester, *Algebra and Trigonometry: Functions and Applications*, 2nd edition, c.1998)

Contact to: Turnery and Son Construction Company. See your text. The company has a

contract to build a new football stadium. The stadium will be a





18. Represent the number of arrangements of the letters in the string RRR using factorial notation.

8

distinct routes

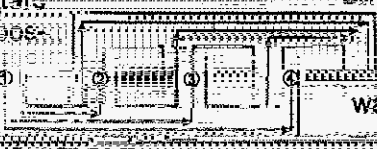
Looking back, we find that Jane can get to Bill's house

one arrangement is possible RRR . Thus, the number of arrangements of RRR is different from, but

elements of them exist in the same way. The intersection of the two sets is the intersection of the two sets. The intersection of the two sets is the intersection of the two sets.

ways and the intersection of the letters in the string RRR is possible.

shown figures 5 and 6 correspond to RRR (1), RRR (2), RRR (3), RRR (4).



ways and the intersection of the letters

Consider a different situation, shown in figure 5.

ways. Adding, we find that Jane can get to Bill's house in $21 + 35 = 56$ distinct routes.

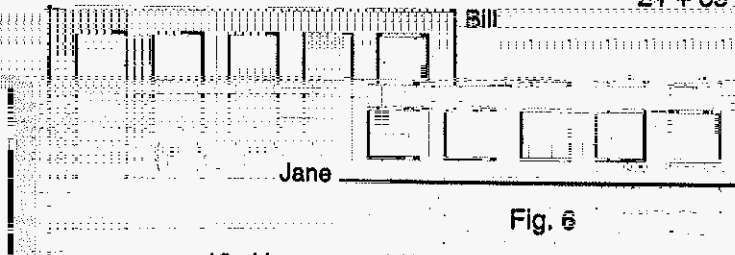


Fig. 6

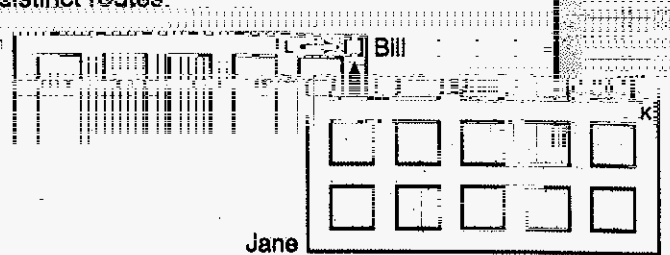


Fig. 7

19. How many blocks must Jane travel?

How many to the right?

This process is like finding the number of distinct arrangements of the string $RRRRUU$.

Symbolizing this process, we find that

8

20. How many arrangements of the string $RRRRUU$ are possible?

51. 3

with the numerator of $\frac{8!}{3! \cdot 4!}$

we follow a similar procedure for $RRRRUU$. We would find 7! arrangements of the seven letters, of which 6! are repeats of the RR 's and 2! are repeats of the UU 's. As a result,

$$\frac{7!}{5! \cdot 2!} = 21$$

distinct arrangements of $RRRRUU$ are possible. We

in follow to get to Bill's house

22. What do you notice in comparing the denominators of

we can see that the number of distinct arrangements of the string $RRRRUU$ is $\frac{7!}{5! \cdot 2!}$. With this information, we can find the number of distinct routes from Jane to Bill's house.

How Can I Get There?—Continued

represents the number of different routes for a complete trip.

what two fractions represent the number of ways to get to the two places from which the final block can be traveled?

24. Verify that the sum of these two fractions is

$$\frac{10}{1}$$

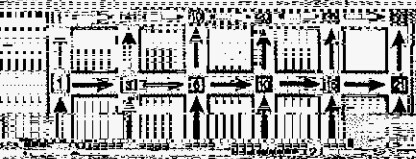
Jane	Jane	Jane
2. RUU, URU, UUR		7.
3. RRU, 1		8.
4. RRU, RUR, UUR, 3		9.
5. RUU, URU, UUR, 3		10.
6. UUU, 1		

Did you know that

Jane's original problem is analogous to moving from the point $(0, 0)$ to the point (n, n) in the coordinate plane.

Can you

extend this procedure to count the ways a king can move on a chessboard? Remember that a king can move



BCD	BACD	CABD	JABC
BCD	BABD	CAD	DAO

ADABC	BAC	BCA	DCAB	DCBA
-------	-----	-----	------	------

Tricks to Remember Trigonometric Values

SOI Chart

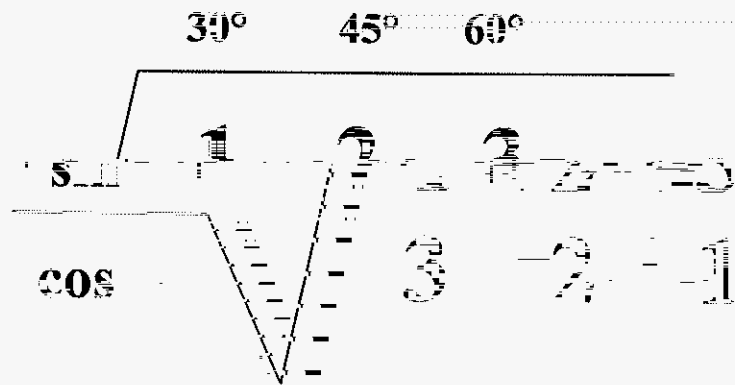
	$\sin \theta$	$\cos \theta$	$\tan \theta$
0°	0	1	0
30°	$\frac{1}{2}$	$\frac{\sqrt{3}}{2}$	$\frac{1}{\sqrt{3}}$
45°	$\frac{1}{\sqrt{2}}$	$\frac{1}{\sqrt{2}}$	1
60°	$\frac{\sqrt{3}}{2}$	$\frac{1}{2}$	$\sqrt{3}$
90°	1	0	undefined

Each line reads as follows:

Oh, I owe
 I owe you
 Oh, I don't owe

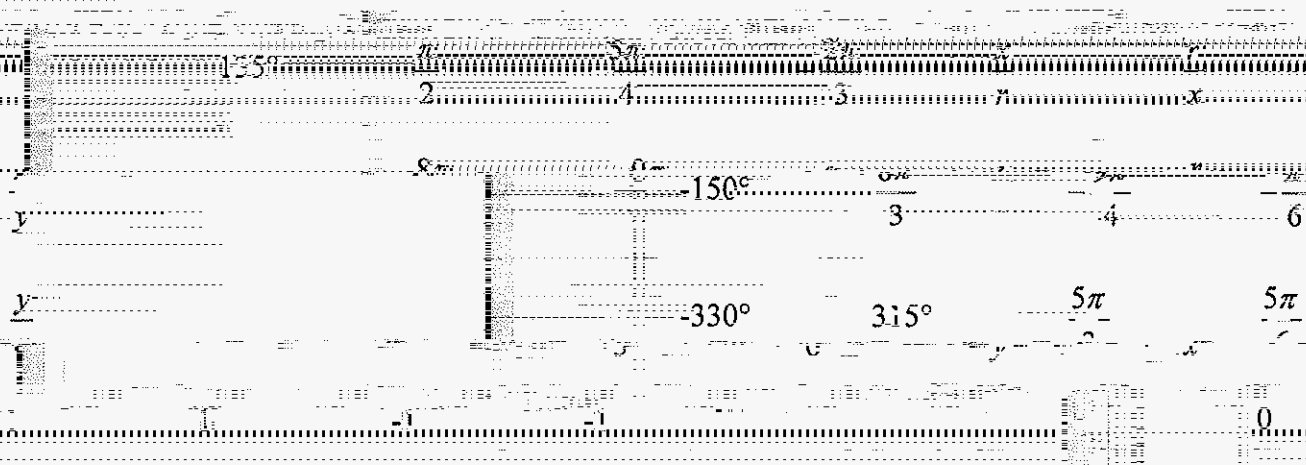
don't owe you

The Square Root Chart



TRIGO – Basic Trig

Choose 24 of the following 26 answers to randomly fill in your Trigo card below! Notice some of the answers repeat, but you can only cover one space at a time when you are playing!



undefined, negative, positive, undefined, m

I	G	O				T	R

FREE							

TRIGO – Basic Trig

1.1.1

$\tan 90^\circ$ $\sin 180^\circ$ $\sin \frac{\pi}{2}$ $\cos \pi$ $\sin \frac{3\pi}{2}$ $\tan 270^\circ$

$\cos \theta$ in Quadrant II $\tan \theta$ in Quadrant III $\cos \frac{3\pi}{2}$ $\tan \frac{\pi}{4}$

$\cos \theta$ $\sin \theta$ $\tan \theta$ $\sec \theta$ $\csc \theta$ $\cot \theta$

change 150° to radians change 90° to radians change (-120°) to radians change

change $\frac{7\pi}{4}$ to degrees change $\frac{5\pi}{4}$ to degrees change $\frac{3\pi}{4}$ to degrees

change $\frac{11\pi}{6}$ to degrees angle coterminal to $\frac{2\pi}{3}$ angle coterminal to $\frac{7\pi}{3}$

angle coterminal to $\frac{\pi}{4}$ angle coterminal to $\frac{3\pi}{4}$ angle coterminal to $\frac{11\pi}{4}$

Choose 24 of the following 28 answers to randomly fill in your Polo eard below.

$(2, 330^\circ)$ $(7, -150^\circ)$ $(4, -30^\circ)$ $(2, 240^\circ)$ $(2, -60^\circ)$ $(2, 225^\circ)$
 $\frac{3\sqrt{3}-5}{2}$ $\frac{3\sqrt{3}-3}{2}$ $\frac{4\sqrt{3}+4\sqrt{3}}{2}$ $\frac{1+7i}{2}$ $\frac{-7+13i}{2}$
 $3-15i$ $2-12+8i$ $3\sqrt{3}-3$ $4\sqrt{3}+4\sqrt{3}$ $1+7i$ $-7+13i$

P O L O

FREL

POLO

Problems:

$$\sqrt{-8} \cdot \sqrt{-5}$$

$$(2 - 5i) - (-3 - 7i)$$

$$(1 - 7i)(1 + 8i)$$

$$(2 - 4i)(3 + i)$$

$$1 + 2i$$

$$8e^{i120^\circ}$$

$$3.5e^{i98^\circ}$$

$$2e^{i88^\circ}$$

$$7e^{i55^\circ}$$

$$5e^{i857^\circ}$$

$$3 + 3i$$

$$7e^{i22^\circ}$$

another name for $(4e^{i120^\circ})$

$$(2e^{i37^\circ})(6e^{i41^\circ})$$

another name for $(2e^{i210^\circ})$

another name for $(10 - 4i)$

angular form: $(-6, 135^\circ)$

change to polar form: $(\sqrt{5}, 1)$

change to rec

angular form: $(2, 60^\circ)$

change to polar form: $(\sqrt{2}, -\sqrt{2})$

change to rec

angular form: $(\sqrt{2}, 45^\circ)$

change to polar form: $(\sqrt{5}, 1)$

change to po

polar form: $(\sqrt{2}, -\sqrt{2})$

change to polar form: $(\sqrt{5}, 1)$

change to

change to complex form: $3e^{i15^\circ}$

change to polar form: $3i$

angular form: $4e^{i30^\circ}$

change to complex form: $3e^{i(-150^\circ)}$

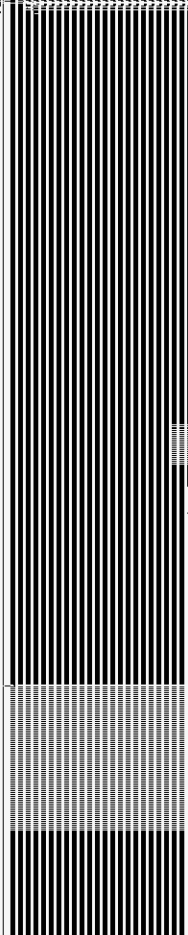
change to compl

L	O	☺	G	O
		FFFF		

rs and in your LOG care at rangono. Mark out each answer as

Choose 24 of the following 28 answers

you go so you know which answers have been used.



7	6	4	-27	2	1
				13	3
-4	3	2	3	7	1
	5	13		3	32
-3	11	0	-1	3	2
	5			2	7
-15	-2	1	5	1	-5
			6	2	
		1			
		36	1	-1	64
			8	4	

LOGO

Problems:

$$\log_3 81$$

$$\log_5 125$$

$$\log_{15} \sqrt{15^3}$$

$$\log_2 \frac{1}{32}$$

$$\log \frac{1}{100}$$

$$\log_1 16$$

$$\log \sqrt[3]{10}$$

$$\log_2 4 \cdot \log_2 1$$

$$\log_2 8$$

$$\log_5 1 - \log_5 125$$

$$\left(\frac{125}{27}\right)^{\frac{1}{3}}$$

$$\log_9 (\log_3 27)$$

$$\log_3 ($$

$$32^{\frac{3}{5}}$$

$$16^{\frac{5}{4}}$$

$$\left(\frac{9}{25}\right)^{\frac{1}{2}}$$

$$9^{\frac{3}{2}}$$

$$4^{x-2} = 16^{7x}$$

$$\log_8 x = 2$$

$$\log_6 x = -2$$

$$\log_x \frac{36}{25} = -2$$

$$\log_2 27 = 3x + 6$$

$$2^{5x} = \frac{1}{14}$$

$$6^{3x} = \frac{1}{14}$$

$$\log_2 16 = 2x + 5$$

$$x = 1 + \log_5 5 = 2$$

$$49$$

$$\log \frac{1}{2} = -x - 2 \Rightarrow \log (y_{54}) = 2 \Rightarrow \log 100 = 2$$

$$\log_2 2 = 5 = \log_2 5$$

Around the World Sample Problem Sets

Trig Sum/Difference Identities

1) Find the exact value of $\cos(-15^\circ)$.

2) Find $\sin(\alpha - \beta)$ if $\cos \alpha = -\frac{8}{17}$ for $\frac{\pi}{2} < \alpha < \pi$, and $\sin \beta = -\frac{7}{25}$ for $\pi < \beta < \frac{3\pi}{2}$.

3) Find the exact value of $\tan 75^\circ$.

4) Find $\cos(\frac{\pi}{4} - \beta)$ if $\sin \beta = \frac{5}{13}$ for $\frac{\pi}{2} < \beta < \pi$, and $\cos \alpha = \frac{4}{5}$ for $0 < \alpha < \frac{\pi}{2}$.

5) Find the exact value of $\sin 105^\circ$.

6) Find the exact value of $\sin 15^\circ$.

7) Prove $\tan(\alpha + 180^\circ) = \tan \alpha$.

8) Find $\tan(\alpha + \beta)$ if $\sin \alpha = \frac{4}{5}$ for $\frac{\pi}{2} < \alpha < \pi$ and $\sin \beta = \frac{7}{25}$ for $\frac{3\pi}{2} < \beta < 2\pi$.

9) Prove $\tan\left(\frac{\pi}{4} + \alpha\right) = \frac{1 + \tan \alpha}{1 - \tan \alpha}$.

10) Prove $\sin\left(\frac{3\pi}{4} - \alpha\right) = \frac{1 - \sin \alpha}{\sqrt{2}}$.

Domain/Range/Functions

1) Graph $y = |x - 1|$, $0 \leq x \leq 3$.

2) What is the domain for $f(x) = \sqrt{x+1}$?

3) What is the domain for $f(x) = \frac{1}{x^2 + x + 1}$?

4) If $f(x) = x^2 + 1$ and $g(x) = x + 1$, find $f(g(x))$.

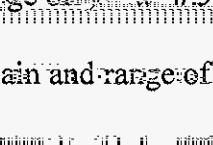
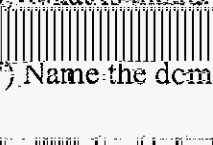
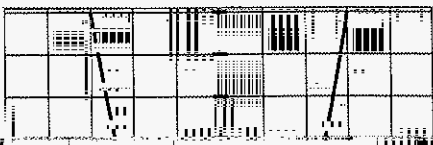
5) Find the domain and range of $f(x) = \sqrt{x+3}$.

6) What is the domain and range of $g(x) = |x+4|$?

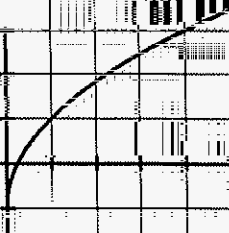
7) What is the range of $y = x^2 + 5$?

8) Name the domain and range of the following functions.

Graph



8) Name the domain and range of the following graph:

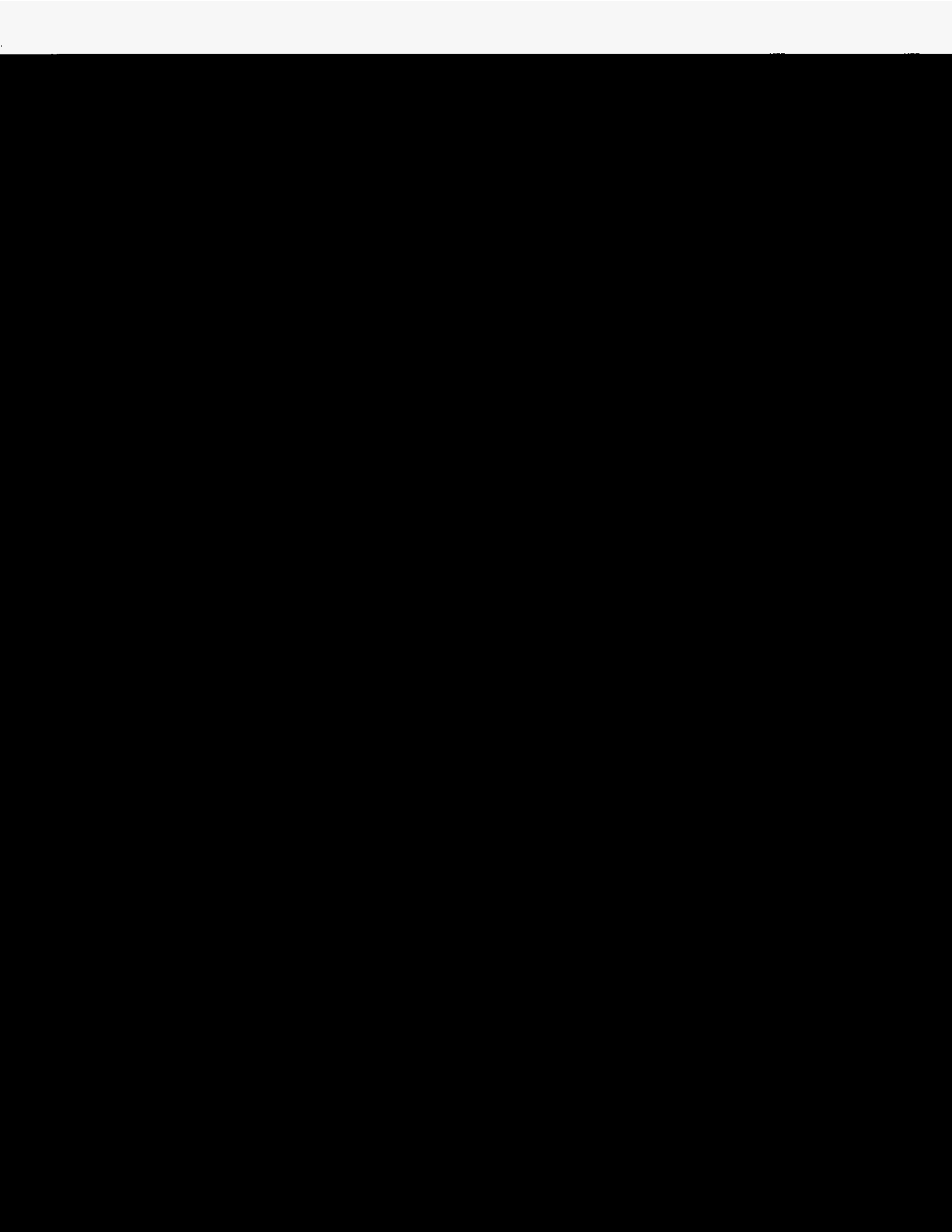


9) If $f(x) = 2x^2 - x$ and $g(x) = 5x + 1$, find $(f - g)(x)$.

10) What is the domain of $y = \sqrt{x - 3}$?

$\tan 60^\circ$	$\frac{\sqrt{3}}{3}$	$\csc 270^\circ$	$\frac{2\sqrt{3}}{3}$
$\sec 30^\circ$	$\frac{1}{2}$	$\cos 30^\circ$	$\frac{1}{2}$
$\cot 45^\circ$	$\frac{\sqrt{3}}{3}$	$\cot 90^\circ$	0

$\tan 30^\circ$	$\frac{1}{\sqrt{3}}$	$\sec 60^\circ$	2
$\cot 60^\circ$	$\frac{1}{2}$	$\csc 30^\circ$	2
$\sin 45^\circ$	$\frac{\sqrt{2}}{2}$	$\cos 45^\circ$	$\frac{\sqrt{2}}{2}$
$\cos 45^\circ$	$\frac{\sqrt{2}}{2}$	$\sin 45^\circ$	$\frac{\sqrt{2}}{2}$
$\tan 45^\circ$	1	$\cot 45^\circ$	1
$\sec 45^\circ$	$\sqrt{2}$	$\csc 45^\circ$	$\sqrt{2}$
$\sin 30^\circ$	$\frac{1}{2}$	$\cos 60^\circ$	$\frac{1}{2}$
$\cos 30^\circ$	$\frac{\sqrt{3}}{2}$	$\sin 60^\circ$	$\frac{\sqrt{3}}{2}$
$\tan 60^\circ$	$\sqrt{3}$	$\cot 30^\circ$	$\sqrt{3}$
$\sec 60^\circ$	2	$\csc 60^\circ$	$\frac{2}{\sqrt{3}}$
$\sin 60^\circ$	$\frac{\sqrt{3}}{2}$	$\cos 30^\circ$	$\frac{\sqrt{3}}{2}$
$\cos 60^\circ$	$\frac{1}{2}$	$\sin 30^\circ$	$\frac{1}{2}$
$\tan 90^\circ$	$>$	$\cot 90^\circ$	0
$\sec 90^\circ$	$>$	$\csc 90^\circ$	1
$\sin 90^\circ$	1	$\cos 90^\circ$	0
$\cos 90^\circ$	0	$\sin 90^\circ$	1



Precalculus preAP
Trig Graph Project

name: _____

date: _____

You should now have had a chance to play around on the graphing calculator with the 2 student samples I showed you. You should know how to use the window and restrict your domain and range to a certain standard. You know now

Project: 15 points (over 12/1/12)

You will create a picture using each of the six trigonometric functions ONLY once each. You are allowed to

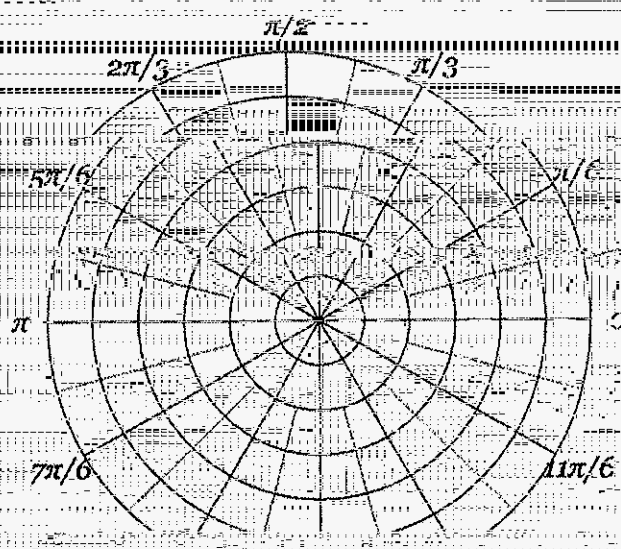
Use $y = A \sin(B(x - C)) + D$ or $y = A \cos(B(x - C)) + D$ or $y = A \tan(B(x - C)) + D$ or $y = A \cot(B(x - C)) + D$ or $y = A \sec(B(x - C)) + D$ or $y = A \csc(B(x - C)) + D$ only once each. The values of A, B, C, and D must be integers. Each function must be graphed on the same coordinate plane.

Use your graph on www.desmos.com (found in the calculator on the left) to create a picture. You may add a FEW details to make the picture, but the drawing should be mostly the graph (2 points).

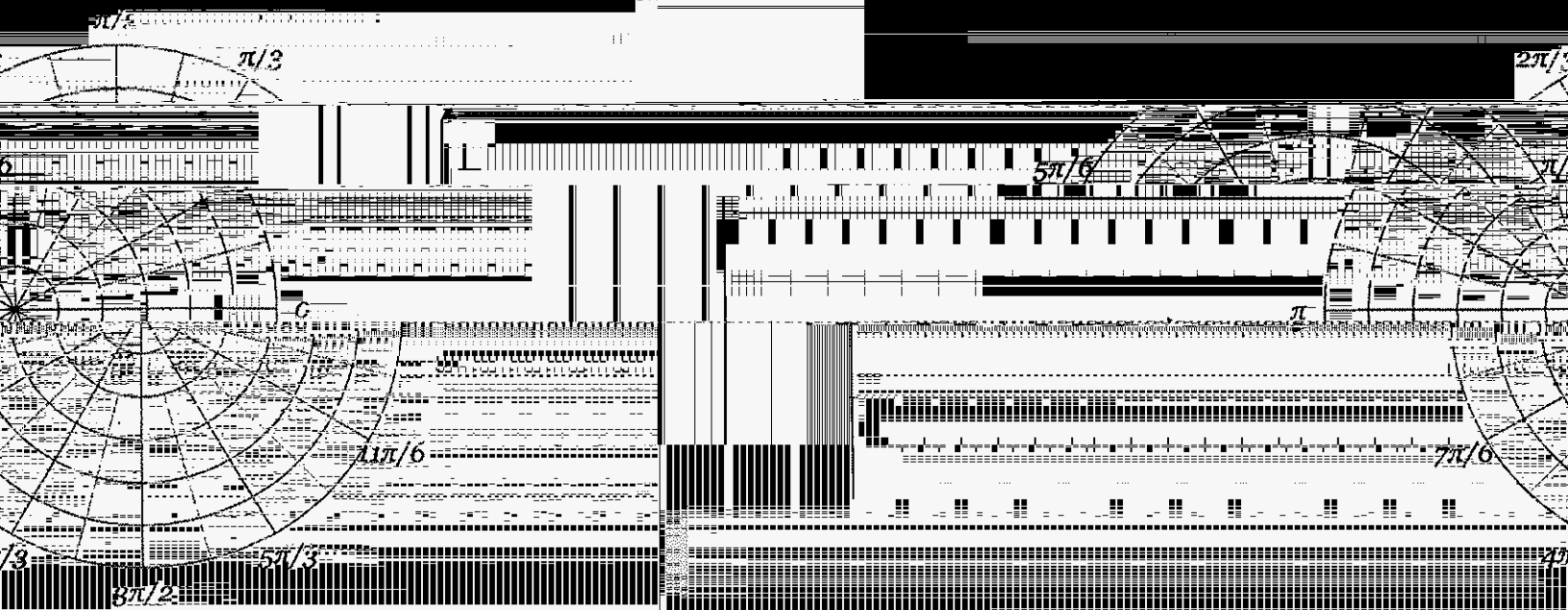
Midnight 12/1/12

Practice with Polar Graphing

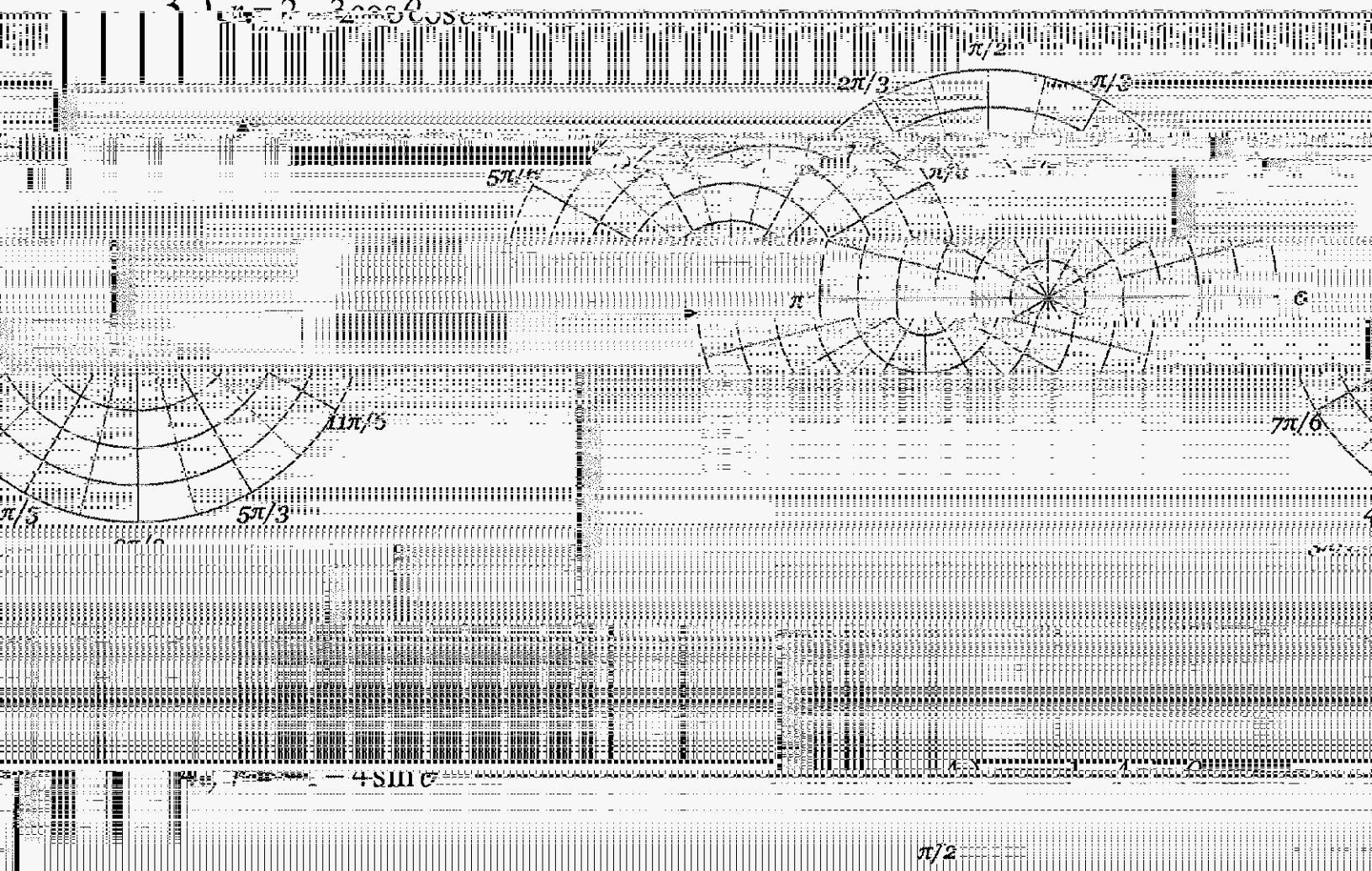
$r = 3 \cos \theta$



$r = 1 + 2 \sin \theta$



3) $n=2$ $2\cos\theta$



Fun with Polars Project

Use what you have learned about polar equations and anything you have derived from your own calculator explorations to produce a POLAR PICTURE.

You must use at least 6 equations. If you choose to use more than 6 equations, you may store up to 6 of them by doing the following:

- 1) Graph equations
- 2) DRAW
- 3) STO
- 4) StorePic
- 5) 1
- 6) ENTER

Graphing Equations

8) DRAW

9) STO

10) Store Pic

11)

12) ENTER

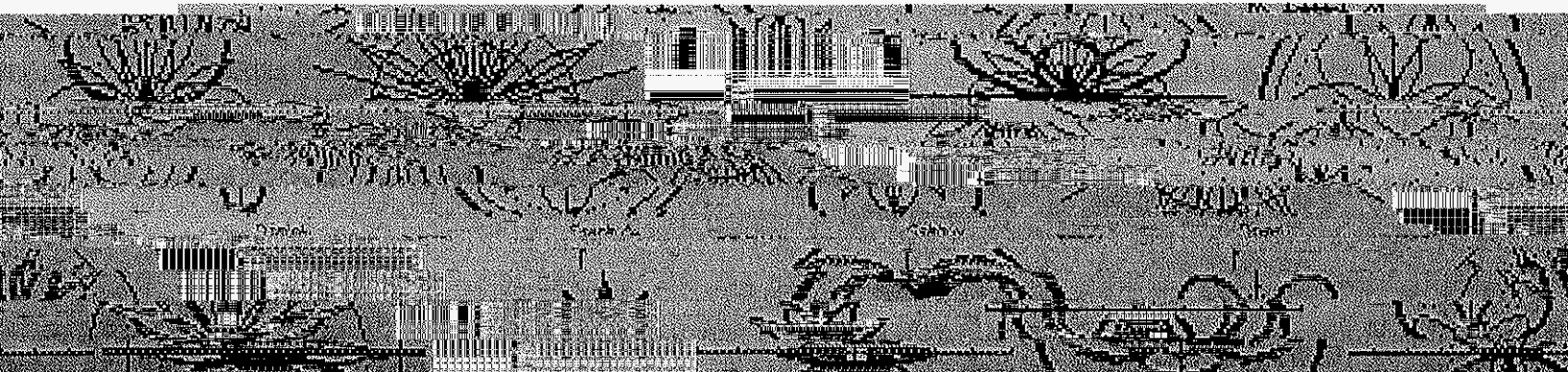
Hand in a neatly written page including:

Hand in a neatly written page including:

ed, dotted, bold, etc)
stored equations)
IRE

MODE
WINDOW SETTINGS
STYLE OF GRAPH (connected, dotted, bold, etc)
EQUATIONS (including any stored equations)
ROUGH SKETCH OF PICTURE

Sample graphs from students:



Coding/Encryption

Name _____

Objective: To demonstrate how written information (text) can be

encrypted and decrypted using functions and inverse functions.

To code a message you would simply replace the letters of the

message with numbers from the table. Computers use systems like this to

Encrypt: changes the coding of the letters according to a particular method.

Here is a CODING table for the alphabet.

A	1
B	2
C	3
D	4
E	5
F	6
G	7
H	8
I	9
J	10
K	11
L	12
M	13
N	14
O	15
P	16
Q	17
R	18
S	19
T	20
U	21
V	22
W	23
X	24
Y	25
Z	26

from the table.

F	6
G	7
H	8
I	9
J	10
K	11
L	12
M	13
N	14
O	15
P	16
Q	17
R	18
S	19
T	20
U	21
V	22
W	23
X	24
Y	25
Z	26

ENCRYPT the letters of your name using the CODING FUNCTION and write it here

Q	17
A	1
M	13
S	19

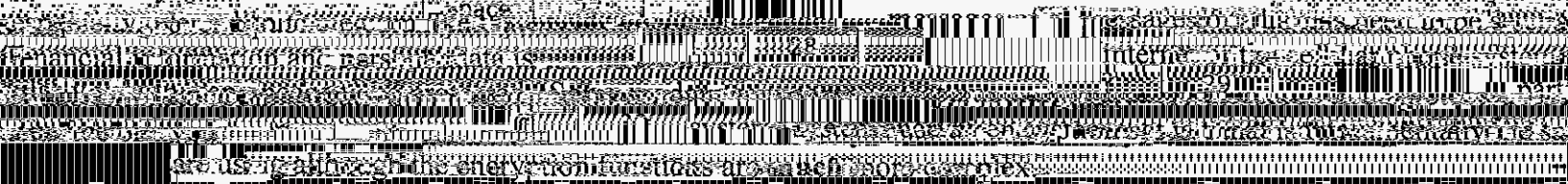
To DECRYPT your name, you will need to use the INVERSE FUNCTION and write it here

20	T
21	U
22	V
23	W
24	X
25	Y
26	Z

you can successfully decrypt your name using the inverse function.

See if

communications systems many messages are encrypted for security.



Think of a message you want to send your friend. Write the message down. Use the CODING FUNCTION to encrypt it. Write the message down. Use the INVERSE FUNCTION to decrypt it. Write the message down. Use the CODING FUNCTION to encrypt it. Write the message down. Use the INVERSE FUNCTION to decrypt it. Write the message down.

Of the new

Message Sender:

Encrypted Message:

A 1

E	2
C	3
D	4
E	5
F	6

G	7
H	8
I	9
J	10
K	11
L	12
M	13
N	14

G	15
P	16
Q	17
R	18

S	19
T	20

U	21
V	22

Message Receiver:

Decrypted Message:

W	23
X	24
Y	25
Z	26
Space	27

!	28
?	29
@	30

ACTIVITY #1

Here is a secret message from me. This time see if you can “crack the code” without my giving you the encoding function.

51 103 75 47 94 119 33 127 47 91

22 22 22 22 22 22 22 22 22 22

39 91 95 131

F	6
G	7
H	8
I	9
J	10

K	11
L	12
M	13
N	14
O	15
P	16
Q	17
R	18
S	19
T	20

U	21
V	22
W	23
X	24

Y	25
Z	26

Space	27
!	28
?	29
@	30

Here is a secret message from me. This time see if you can crack the code without my giving you the

function.

encoding

no function as a linear function. The link is at the difference between coded

from a un... the encod

16	10
Q	17

15	11
P	12

18	13
R	14
S	15
T	16
U	17
V	18
W	19
X	20
Y	21
Z	22
Space	23
!	24
?	25

J	10
K	11
L	12
M	13
N	14

U	21
V	22
W	23
X	24
Y	25
Z	26
Space	27
!	28
?	29

Answers to Coding/Encryption Activities

Activity #1:

UNERSTGRAB'SNICKERS... The equation is $y = 4x + 1$. The message is: F...
Activity #2:

UIERO TACC BEL... The equation is $y = 5x + 1$. The message is: VO C...
[The rest of the page is heavily obscured by a dense grid of vertical lines, likely representing a corrupted or encrypted image or text.]

A Leaky Bottle Experiment

- Each group needs a timer, a ruler, a stopwatch, a bucket, a water-level reader/bottle reader, and a recorder.
- Fill the bottle so the water level is below the curve at the top.
- When the timekeeper says "go," uncover the hole and let the water run out.
- The timekeeper calls out time every 10 seconds.
- The water-level reader reads aloud the water level to the nearest millimeter.
- The recorder records the data.
- Stop measuring when the water level reaches about a centimeter from the hole.

- Enter the data into your calculator and find the equation of the curve.
- Describe in words what your graph looks like and draw a quick sketch.
- Write a conjecture about what types of functions fit the data.
- Use your best model to predict when the container would be empty.

IN ONE HOUR, EVEN ALL THE MEMBERS OF YOUR GROUP CAN WRITE A REPORT.

Be sure you have explained everything thoroughly. This will be a group grade. Be sure all members are satisfied with the report.

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